



# SOCA 3v3 Showdown Series: Charlottesville – 7/22/2023

**(To benefit: SOCA's Matt Henderson Fund)**

## **General Information**

The Soccer Organization of the Charlottesville-Area (**SOCA**) invites you to participate in the **3v3 Tournament** this summer. The tournament will kick off in **Charlottesville, VA** at the SOCA Field House in the Belvedere Neighborhood on **Saturday July 22nd..**

## **SOCA's Matt Henderson Fund**

The Matt Henderson Fund was established in 2002 as a means to supplement and support SOCA's financial assistance and Outreach Program budgets. The fund is used to help eliminate obstacles for participation in SOCA youth programs.

## **Tournament Fee and Registration Process**

For a registration/roster form, go to: [www.socaspot.org/tournaments](http://www.socaspot.org/tournaments)

The fee is **\$175.00 per team per event**, payable by check, credit card, or cash. There are three options for registration/payment:

- Call in your credit card information to 434-975-5025, ext. 112 and email your registration/roster to our Tournament Director at [Bobby.Lutz@socaspot.org](mailto:Bobby.Lutz@socaspot.org);
- Mail in your registration with a check payable to "SOCA 3v3 Tournament"; or
- Visit the SOCA office and take care of everything in one quick stop!

The SOCA office is located at: 1685 Polo Grounds Road  
Charlottesville VA, 22911

Tournament fees are used to pay for tournament expenses and all additional proceeds donated to SOCA's Matt Henderson Fund.

## **Tournament Schedule**

The tournament is a one-day format. Each team will play a minimum of three games with qualifying teams advancing to post-group play. Teams must be prepared to play any time between 8:00AM and 8:00PM.

### **Tournament Divisions**

Teams will register in one of the following age groups: U10, U12, U15 as either a boys or girls team – although girls may play on a boys' team. Within each age group there will be up to three divisions: 1st (Blue – Travel/Advance level teams), 2nd (Red – Advance Recreation level teams) and 3rd (White – Recreation level teams). The tournament is open to all travel, challenge, and recreation players. Placement of teams will be determined by the Tournament Director who also reserves the right to combine age groups if needed to form competitive brackets. Teams will be notified in advance of these changes. Teams may be comprised of players from different skill levels and age groups. Team age group placement will correspond with the oldest player.

### **Awards**

**Championship T-Shirts** will be presented to the 1st place team in each division. T-shirts will be presented on site following the conclusion of each championship game.

### **Player Eligibility**

A player may only be registered and play on one team for the **3v3 Tournament** events. Participants must be registered to a U.S. Youth Soccer State Association team for the 2021/22 or 2022/23 soccer year, prior to applying for the tournament. Players may be allowed to play up an age group with Tournament Director's approval. Each team will participate in the age group of their oldest player.

### **Tournament Rosters**

Team players can come from a variety of regular season teams, but all must be registered with a U.S. Youth Soccer State Association. Each team is allowed a minimum of 4 and maximum of 6 players. Teams wishing to play up an age group must be pre-approved by the Tournament Director. Changes to tournament rosters may be made after the submission deadline (Wednesday, July 20th). Roster freeze will be Wednesday, July 7<sup>th</sup>. No roster changes may be made after this date.

### **Team Check-In Process**

Teams will need to arrive no later than 20 minutes prior to their first scheduled kick-off. The Team facilitator will need to bring:

- Original **3v3 Tournament** roster
- One extra copy of the **3v3 Tournament** roster
- A player pass for each Travel player -
- A medical release form for each player, any VYSA or club approved medical waiver is accepted
- Permission to travel paperwork for teams outside of Region I

Note: For teams with players of varying regular season playing levels (travel vs challenge vs recreation) and/or teams with players of varying age, please submit the **3v3 Tournament** roster based on the oldest and/or highest-level player.

### **Important Dates**

**July 22<sup>nd</sup>, 2023, 3v3 Tournament in SOCA Field House located in Belvedere subdivision.**

**July 10<sup>th</sup>, 2023, Registration Deadline**

**July 14<sup>th</sup>, 2023, Schedule Distribution**

**July 14<sup>th</sup>, 2023, Roster Freeze**

**July 22<sup>nd</sup>, 2023, Team check-in at least 30 minutes prior to 1<sup>st</sup> game.**

### **SOCA Field House in Belvedere**

875 Belvedere Boulevard, Charlottesville VA 22901

### **Medical Services Information for the Charlottesville area**

University of Virginia Emergency Department  
(434) 924-2231  
1215 Lee Street, Charlottesville, Virginia.

Martha Jefferson Hospital  
(434) 654-70000  
500 Martha Jefferson Drive Charlottesville, VA 22911

## **OFFICIAL TOURNAMENT RULES**

### **Scheduling**

All teams are obligated to play all games as scheduled. NO scheduling changes will be made, except those approved by the Tournament Director. Failure to play any game as scheduled will result in a forfeit of the scheduled match by the team unable to fulfill their obligation. (see "Forfeit" below)

All matches will begin on time. There is no grace period. All teams are expected to report to the proper playing field a minimum of 5 minutes prior to the scheduled start of their match. Any team unable to field a minimum of two players at the appointed start time will forfeit the match. The referee shall determine a team's preparedness at the scheduled start time. Forfeiture shall be declared to each team and reported to the Tournament Director.

### **Team Size**

All teams participating in the tournament are allowed a minimum of 4 and a maximum of 6 players.

### **Referee**

A single USSF certified referee will be used for all matches. As per FIFA Laws of the Game, the referee's authority commences upon his/her arrival at the field of play. All decisions of the referee are final and binding. There are no protests and no appeals. Please be kind to them since they are volunteering their time.

### **Tournament Director**

The tournament director is the final authority on all matters pertaining to the tournament. All decisions are final. There are no protests and no appeals. The Tournament Director may appoint authorized persons to assist with tournament operations as needed.

### **Format**

Division alignments are at the discretion of the Tournament Director.  
All teams are guaranteed a minimum of three games.

Division standings will be decided upon the following basis:

Win = 3 points

Tie = 1 point

Loss = 0 points

## **Game Information**

All Matches shall be played in accordance with FIFA Laws except for the following modifications:

1. The duration of the game will be 2 - 12-minute halves for all age groups. Each game will have a 2-minute halftime break. After the halftime interval, teams will switch sides and play will continue with a kick-off at midfield.
2. Teams must be ready to play 5 minutes prior to game time. Any team unable to field two players by kick-off will forfeit the match.
3. Teams will play 3 versus 3. There are no goalkeepers.
4. Substitutions will be made on the fly; the player entering the field may not enter until the player leaving the field has exited the field.
5. There will be no offside infraction.
6. Fields will be 30 x 20 yds. Goal size will be approximately 6 feet wide by 4 feet tall
7. Goal Box- Each goal will have a goal box measuring approximately 4 yards wide and 2 yards deep. No player will be allowed to touch the ball inside the goal box. If an attacking player touches the ball in their attacking box a goal kick is awarded to the defending team. If a defending player touches the ball in the defending box a goal is awarded. If the ball or the defender is in the box and the ball is touched, a goal is awarded. If the ball stops in the goal box a goal kick is awarded to the defending team.
8. Balls played out over the touch lines (side lines) will be restarted with a kick-in.
9. On all set pieces, defending players must stand 3 yards away from the ball.
10. Goal Kicks shall be taken from any point within 1 yard of the Goal Box.
11. The Kick-off may be taken in any direction, from the center point on the halfway line.
12. All restarts are indirect (including kick-off), except when a penalty kick is awarded. All players on the defensive team must be three yards from the ball.
13. Penalty Kicks- A penalty kick will be awarded to the offensive team if the referee feels a scoring opportunity was prohibited in the attacking half of the field by the called infraction. The penalty kick will be a direct kick taken from anywhere on the halfway line with all players behind the ball. The ball is not live. If a goal is scored, a kick-off for the defensive team will be awarded; if a goal is not scored the defensive team will restart with a goal kick.
14. Goals must be scored by a touch by an attacking player within the team's attacking half. No goal will be awarded if a ball is last touched in a team's defensive half.

## **Forfeit**

Any team forfeiting a match shall be declared the loser by a score of 5-0.

## **Tie-Breaker Procedures**

1. All preliminary matches ending in a tie at the end of regulation play shall remain as a tie.
2. In semi-final and final matches only the following shall apply if teams are tied at the end of regulation. The winner will be determined using the 3 v 3 Penalty Kick. Each team will take 3 kicks. Any players on the roster are eligible even if they were not on the field at the end of timed play. If the teams are tied after three kicks, sudden death kicks will begin and continue until a winner is determined. The 4<sup>th</sup> kick may be taken by the 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> kicker or any other member of the team including a player that did not take one of the 1<sup>st</sup> three kicks. However, no player may take more than 1 kick in each set of 3 PK tries.

### **Group Standings and Tie-Breaking Procedures**

1. Results of head-to-head competition. Disregard if more than two teams are tied.
2. Goal differential in all preliminary games. A maximum of 5 goal differential per game will be used.
3. Least goals allowed in all preliminary games.
4. Fewest penalty points in all games played (Yellow Card = 1-point, red card = 2 points).
5. If both teams are still tied after steps 1-4, both teams will proceed to an available field, at a time and place determined by the Tournament Director. Here, a penalty kick procedure will be followed to determine the winner, using the 3v3 penalty kick format.
6. In instances where ties must be broken to determine seeding, but the result does not have a direct impact on the Division championship, a coin flip by the tournament director will be substituted for step 6.

\*If a three-way tie exists, the tie-breaking rules will be followed in order until one team is eliminated. A two-way tie between the two remaining teams will be decided beginning at step 2.

### **Uniforms and Game Balls**

All teams shall wear the same color shirt of their choosing. SOCA will provide scrimmage vests as needed. Game balls will be provided by SOCA.

### **Separation of Teams and Spectators**

Players and Facilitators will be allowed on the turf fields and lower concourse. The spectators will be permitted to enjoy the great view from the upper concourse.

### **Team Facilitators**

Each team will have an adult facilitator present for each game. Facilitators must be included on the pre-approved roster.

### **Refunds**

A full tournament fee refund will be given for requests submitted prior to the date of July 20<sup>th</sup> for the Charlottesville tournament. No refunds will be awarded for withdraw requests made after this date.

### **Tournament Cancellation Policy**

In the event the tournament is canceled prior to the first game of the day, a \$100.00 refund will be given.

### **Region I Policy Regarding Application To Host A Tournament**

Region I has established the following policy concerning permission to travel when attending US Youth Soccer sanctioned tournaments in Region I. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region I teams to travel to tournaments within Region I.

The new policy states that any US Youth Soccer State Association teams within Region I that is accepted into a tournament in Region I do not need permission to travel papers. Permission to Travel is not required in friendly games within Region 1.

**National State Associations in Region I:**

Connecticut Jr Soccer Assn  
Delaware Youth Soccer Assn  
Eastern New York Youth Soccer Assn  
Eastern Pennsylvania Youth Soccer Assn  
Soccer Maine  
Maryland Youth Soccer Assn  
Massachusetts Youth Soccer Assn  
New Hampshire Soccer Assn  
New Jersey Youth Soccer Assn  
New York State West Youth Soccer Assn  
Pennsylvania West State Soccer Assn  
Soccer Rhode Island  
Vermont Soccer Assn  
Virginia Youth Soccer Assn  
West Virginia Soccer Assn

Teams that are members of organizations of the United States Soccer Federation but not members of US Youth Soccer (such as AYSO, SAY, US Club Soccer or Super Y Leagues) DO NOT have to have a US Youth Soccer Application To Travel form (although that team's organization may require that the team have permission). An approved team roster does need to be provided to tournament officials, along with current player passes from its organization.