



# The First Annual Adult Summertime 6 v 6 Showdown

## Saturday, June 7, 2008

### GENERAL INFORMATION

The Soccer Organization of Charlottesville-Albemarle (SOCA) invites you to participate in the **First Annual Adult Summertime 6 v 6 Showdown**. The tournament will be held at SOCA-ACAC South Fork Soccer Park in Charlottesville, VA. Each team is guaranteed a minimum of three games. The Tournament will be a one-day format, with games being played between 9:30 a.m. to 7:30 p.m. on Saturday, June 7, 2008. All games will be played on beautiful 60 yards long by 40 yards wide Bermuda grass fields with full size goals.

### **TOURNAMENT DATE**

**The First Annual Adult SOCA Summertime 6 v 6 Showdown** will be held on Saturday, June 7, 2008. In the event of inclement weather prior to the start of the tournament, the make-up day will be on Sunday, June 8, 2008. Inclement weather on the day of the make-up will terminate the tournament. If the tournament is terminated, prorated refunds will be provided. Withdrawal during the tournament or expulsion of any team will result in no refund.

### **TOURNAMENT SCHEDULE**

The tournament is a one-day format. Games will be played on Saturday, June 7, 2008. Teams must be prepared to play between 9:30 a.m. to 7:30 p.m. Teams must also be prepared to play on the makeup date: Sunday, June 8, 2008 in the case of inclement weather.

### **TOURNAMENT DIVISIONS**

There are two divisions: 1) Co-Rec Open Division (men and women) and 2) Men's Open Division. There will be two brackets per division: 1) Competitive and 2) Recreational. The Competitive Bracket within each division is meant for the more advanced players and teams. Please indicate your preference of Division and Bracket on the Tournament Roster. *The final placement of Teams into a Division and/or a Bracket will be determined by SOCA and the Tournament Coordinator.*

Note: In determining actual divisions and/or brackets, teams will be placed on a first-come, first-served basis. Once a division and/or bracket has filled, teams wishing to join that division and/or bracket will be placed on a wait-list or given the opportunity to join another division and/or bracket. After the registration deadline (Tuesday, May 20, 2008) divisions and/or brackets will be opened and adjusted if any spots are available. Wait-listed teams will be placed accordingly. If a division and/or bracket is not filled, brackets within the division will be combined (teams will be notified). **A PLAYER MAY ONLY BE REGISTERED AND PLAY ON ONE TOURNAMENT TEAM, REGARDLESS OF DIVISION and/or BRACKET.**

### **TOURNAMENT FEE**

\$300 per team. Make checks payable to: **SOCA** or pay by credit card by calling 434-975-5025 x 11. Tournament fees are used to pay for field rentals, Tournament-Only Player registration fees, referees and tournament prizes. *Tournament Fee must accompany Tournament Roster Form.*

### **AWARDS**

Awards will be provided to the first and second place teams in each Division and/or Bracket. Awards will be presented at the Tournament location following the conclusion of the Final game.

## **PLAYER ELIGIBILITY.**

***A PLAYER MAY ONLY BE REGISTERED AND PLAY ON ONE TOURNAMENT TEAM, REGARDLESS OF DIVISION and/or BRACKET.*** All tournament players must either be a current Adult SOCA Player (with a player pass dated from Fall 2007 to Summer 2008) or a Tournament-Only player (see Tournament-Only Player Registration below). Passes will be checked against SOCA verified Tournament Rosters. Players must turn 18 years of age before or on the first day of the tournament. (*See Tournament Only-Rosters, Team Registration Process and Tournament-Only Player Registration*).

## **TOURNAMENT-ONLY ROSTERS**

Each team is allowed a minimum of 6 players and a maximum of 12 players on their roster. Tournament-Only Rosters can consist of any combination of current Adult SOCA players and/or Tournament-Only players. The Tournament-Only Roster is only valid through the duration of the tournament, Saturday, June 7 to Sunday, June 8, 2008. Team captains are responsible for collecting and having in their possession a valid player pass for each player on the Tournament Roster Form by the first day of the Tournament, *no exceptions*.

## **TEAM REGISTRATION PROCESS**

1. Complete Tournament Roster Form. (*see Tournament Roster Form below*)
2. Please bring or mail completed Tournament Roster Form and Tournament Fee\* to the SOCA office at: 1685 Polo Grounds Road, Charlottesville, VA 22911 or Fax to SOCA at: (434)-975-2619. \*Credit Cards accepted: *Please call Monica Camfield at SOCA: (434)-975-5025 x 11.*
3. Bring All Player Passes to Team Check-In on Saturday, June 7<sup>th</sup> at 8 a.m. to 9:30 at South Fork Soccer Park. Captains will receive an approved Final Tournament Roster at this time.

## **TOURNAMENT-ONLY PLAYER REGISTRSTION**

1. Download and complete an Adult Player Contract. (visit: [www.socaspot.org](http://www.socaspot.org).)
2. Attach a clear photocopy of driver's license or photo identification (Photos can be black and white). ***No faxed photos will be accepted.***
3. Turn into Monica Camfield in person or mail to the SOCA office at: 1685 Polo Grounds Road, Charlottesville, VA 22911 no later then Tuesday, June 3 at 6:30 p.m.

## **TEAM CHECK-IN**

Team Check-In is Saturday, June 7, 2008 at 8 a.m. at South Fork Soccer Park. Team Captains will receive an approved Final Tournament Roster and Tournament-Only passes for the tournament during Team Check-In. Referees will check both player passes and tournament rosters before every game.

## **FINAL ROSTER FREEZE**

All Tournament Rosters are FINAL on Tuesday, June 3, 2008. No changes and/or additions will be accepted after this date.

## **IMPORTANT DAYS**

- Tuesday, May 20- Tournament Roster Form, and Tournament Fee Due
- Tuesday, June 3-Last day for Tournament-Only Player registration and Final Roster Freeze Date
- Saturday, June 7-Team Check-In, 8 a.m. to 9:30 a.m. at SFSP
- Saturday, June 7-Games begin promptly at 9:30 a.m.

**DIRECTIONS TO SOCA-ACAC SOUTH FORK SOCCER PARK (SFSP)**

1685 Polo Grounds Road, Charlottesville, VA 22911

From Charlottesville, points south: Take US Route 29 North. Travel to the stoplight at Polo Grounds Road. Polo Grounds Road is immediately after the bridge over the South Fork of the Rivanna River; the light past Wal-Mart and the Doubletree Hotel. Turn right at light onto Polo Grounds Road. Go about 1 mile and turn right into the soccer park. Follow road around to the parking area.

From Charlottesville, points north: Take US Route 29 South. Travel to the stoplight at Polo Grounds Road. Polo Ground Road is immediately before the bridge over the South Fork of the Rivanna River. Turn left at light onto Polo Grounds Road. Go about 1 mile and turn right into the soccer park. Follow the road around to the parking area.

**No Dogs Allowed in Facility!!!**

**If you have question please contact [Zane.Hill@SOCAspot.org](mailto:Zane.Hill@SOCAspot.org) or call (434)-975-5025 x 19**



# OFFICIAL TOURNAMENT RULES

## SCHEDULING

All teams are obligated to play all games as scheduled. **NO** scheduling changes will be made, except as indicated by the Tournament Director. Failure to play any game as scheduled will result in a forfeit of the scheduled match; by the team unable to fulfill their obligation. (see *Forfeit below*)

All matches will begin on time. **There is no grace period.** All teams are expected to report to the proper playing field a minimum of 10 minutes prior to the scheduled start of their match for warm-up and roster verification. Any team unable to field a minimum of four players at the appointed start time will forfeit the match. The referee shall determine a team's preparedness at the scheduled start time. Forfeiture shall be declared to each team and reported to the Tournament Director.

## TEAM SIZE

All teams participating in the tournament are allowed a minimum of 6 players and a maximum of 12 players.

## REFEREE

A one-man official referee system will be used for all matches. As per the FIFA Laws of the Game, the referee's authority commences upon his/her arrival at the field of play. All decisions of the referee are final and binding. There are no protests and no appeals. (See *Game Information below for any rule changes*)

## TOURNAMENT DIRECTOR

The Tournament Director is the final authority on all matters pertaining to the tournament. All decisions are final. There are no protests and no appeals. The Tournament Director may appoint authorized persons to assist with tournament operations at various fields.

The Tournament Director, Field Marshals and Match Officials have the authority to verify the identification of all eligible players prior to the start of each match. Participation of unregistered players will result in forfeit of any games in which they participated.

## FORMAT

Division and Group alignments are at the discretion of the Tournament Director. All teams are guaranteed a minimum of three games.

Division standings will be decided upon the following basis:

Win = 3 points  
Tie = 1 point  
Loss = 0 points

## GAME INFORMATION

All matches shall be played in accordance with FIFA Laws except for the following modifications:

1. The duration of the game will be 25 minutes with no halftime. At the 12:30 minute mark, officials will stop play at the first available stoppage of play and teams will switch sides; this is considered the half and teams will continue to play. Play will resume with a kick-off at half field.
2. Teams must be ready to play 10 minutes prior game time. Any team unable to field 4 players by kickoff, will forfeit the match.
3. Teams will play six versus six (one goal keeper and five field players).
4. Substitutions on the fly. Substitutes can enter or leave field of play at half line only and cannot enter the field of play until player they are substituting for has exited field.

5. There will be no offside rule.
6. Any player involved in fighting or other violent play will result in the player being ejected. Ejections results in the following:
  - a. Player will sit out the remainder of the game and will be asked to leave the field (*team does not play down a player, they will still play with 6 players on the field*).
  - b. 2 yellow cards=1 red card.
  - c. The player ejected will sit out the next game.
  - d. 1 Yellow card=1 penalty point  
1 Red card=2 penalty points (Penalty Points affect ***Tiebreaking Rules***).
7. The Tournament Director will settle all disputes. No protests or appeals will be allowed.
8. Fields will be approximately 60 yards long x 40 yards wide.
9. Players are required to be 7 yards away from any restart.
10. Full sized goals will be used whenever possible.

## **FORFEIT**

Any team forfeiting a match shall be declared the loser by a score of 3-0.

Ties in placement among Division and Group opponents will be broken according to the group tie-breaking procedures listed below.

## **GAME TIE BREAKING PROCEDURES FOR SEMIFINALS & FINALS**

1. All preliminary round matches ending in a tie at the end of regulation play, shall remain as a tie.
2. In semi-final and final matches only the following shall apply: if teams are tied at the end of regulation time, one 5 minute “Golden Goal” overtime period will be played. **The first team to score, regardless of time remaining, wins.**
  - a. If the game remains tied at the end of the 5 minute “Golden Goal” overtime, the winner will be determined using Penalty Kicks. Each team will take 3 kicks. Any Player on the field after the 5 minute “Golden Goal” overtime period is eligible for Penalty Kicks. If Penalty Kicks it is still tied after 3 kicks, the shootout will be sudden death penalty kicks until a winner is determined. Every eligible player must have taken a penalty kick before a player who has taken a penalty kick can take a second penalty kick.

## **GROUP STANDINGS AND TIE-BREAKING PROCEDURES**

1. Results of head-to-head competition. Disregard if more than two teams are tied\*(**see below**).
2. Goal differential in all preliminary games. Maximum 3 goal differential per game.
3. Least goals allowed in all preliminary games.
4. Most goals scored in all preliminary games regardless of goal differential.
5. Fewest penalty points in all games played. 1 Yellow card = 1 point, 1 red card = 2 points.
6. If both teams are still tied after steps 1-5, both teams will precede to an available field, at a time and place determined by the Tournament Director. Here, a Penalty Kick procedure will be followed to determine a winner; using the 3-penalty kick format.
7. In instances where ties must be broken to determine seeding but the result does not have a direct impact on the Division championship, a coin flip by the Tournament Director will be substituted for step 6.

\*If a three-way tie exists, the tie-breaking rules will be followed in order until one team is eliminated. A two-way tie between the two remaining teams will be decided beginning at step 1.

## **HOME TEAM**

The home team is listed first on the schedule. The home team shall provide a suitable game ball to the referee before the start of the game. In the event that both teams are wearing the same color, the home team shall change to their alternate color or if home team does not have an alternate color jersey SOCA will provide pennies to the Home team where needed.

## **SEPARATION OF TEAMS AND SPECTATORS**

Teams and spectators shall occupy opposite sidelines at each match. The “team” and “spectator” side of each field will be designated. Only Players and coaches are permitted onto the “team” side of the field.

## **ADDITIONAL TOURNAMENT PROCEDURES**

1. Coaches or team captains are required to sign the official game card at the conclusion of each match. Signed game cards will certify the result. Referees shall provide the official game card to each team at the conclusion of each match. Signed game cards are returned to the referee. The referee will submit the game cards to the Tournament Director.
2. Referees will begin the game clock at the scheduled start time. Matches will begin on time, as scheduled. There is no leniency for late starts. Late starts due to injury or other circumstances are at the discretion of the referee and Tournament Director.
3. Please clean up the area around each soccer field at the end of every match. Dispose of trash properly. Please help to maintain a proper tournament environment at the competition site.
4. No dogs allowed in facility!

If you have question please contact [Zane.Hill@SOCAspot.org](mailto:Zane.Hill@SOCAspot.org) or call (434)-975-5025 x 19



# TOURNAMENT ROSTER

**Tournament Fee: \$300**

**Tournament Roster deadline-Tuesday, May 20, 2008**

**Tournament-Only Player Registration Deadline and Roster Freeze: June 3, 2008**

Mail application to: 1685 Polo Grounds Road, Charlottesville, VA 22911 **or**  
 Fax to: (434)-975-2619

Team Name		Tournament Division (Men's Open or Co-Rec Open)
Jersey Colors (Primary and Secondary)		Tournament Bracket (Competitive or Recreational)
Primary:	Secondary:	

#	Player Name		Date of Birth	Most Current SOCA Team			SOCA Use Only
	Last	First		Team Name	Season	Year	
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							

Primary Team Contact-Please Print Clearly				Alternate Team Contact			
Name				Name			
Phone #s	Home	Cell	Work	Phone #s	Home	Cell	Work
Address	City	State	Zip	Address	City	State	Zip
Email				Email			